

How to Play

Object of the game is to match the correct Bible book to the location on the game board.



One player: Shuffle one set of Bible book cards. Place them face down on the center area of the game board. Choose one card at a time and place it in the correct location. If the location is unknown, begin a new pile in the center of the game board within reach. The player can return to these cards after filling in the locations he knows. Provide a Bible (contents page) or Bible book poster to self-check.

Two players: Each player shuffles their set of Bible book cards. Place them face down on the center area of the game board within reach. Choose one card at a time and place it in the correct location. If the location is already covered or the location is unknown, begin a second pile in the center. When all the locations are covered, the person with the most cards covering the correct locations wins.

Challenge- If a card is placed on a location and his opponent disagrees, the opponent can also add a card to win the point for most correct answers.

**Note-Each deck of cards will need to be designated with a sticker or permanent marker color on the back to differentiate the two decks.*

Class Teams- The class can play in teams like the two player suggestion. Each team member takes a turn alternating between teams until all the locations are filled. The teacher can determine ahead if a child can ask friends for help and how many help times each team will receive. Remember when there is room for error, the opposing team can challenge when the correct card in their deck becomes available.

Other ideas for teams:

- All play at the same time but racing to get their cards in the correct location first.
- Toss both decks of cards in the air and let the teams scramble to locate their team's cards and begin placing them on the game board.
- Time each team separately and the fastest team wins.
- Hide the cards around the room to be found before it can be placed on the game board.
- Use the cards as rewards for answering lesson review questions then play the game with all the cards earned.
- Relay race to the opposite end of the classroom to retrieve your card to play.

Replacement cards are available at www.mrmarksclassroom.com