



The Idea Hoarder

For the Activity Collector in You

Dear Miss Idea Hoarder! Share any ideas, ask questions ... or make confessions to ideahoarder@mmarksclassroom.com

Look what I found!



GAME

Every song has a rhythm to it. A very popular song with a rhythm is "The Cup Song". The beat of the song is mimicked in the way a cup is picked up, tapped, and turned. Start by learning "The Cup Song". Teach the kids the pattern or use a video (there are a lot online! Try cupsong.com!) Once the kids get the idea, add words. Use a Psalm from the Bible or use your weekly memory verse. While you practice, ask questions: Why do you think people write songs? What book of the Bible is full of songs? Who wrote the Psalms of the Bible? Choose a Psalm to read aloud as the kids try to maintain the cup rhythm through the end of the reading. You can easily simplify the game or make it into a challenge by creating your OWN rhythms with your OWN cup moves. Go easy or go hard! Ready? Set! Go!

CUP RHYTHMS



CRAFT

Easy craft that only needs paper, glue sticks, and markers!
 1) Start as if you were cutting a paper heart, but halfway around cut straight to the bottom of the paper (see pic). 2) Open up the shape and at the top, write "Thank you, God, for..." 3) Cut horizontally to the center on one side of the heart. 4) Fold the bottom corner of the cut side back and up behind the rest of the heart. Now, cut into the fold, making an "L" shaped cut. This will be the tab that holds the changeable place cards in the reminder part. 5) Tuck the flap without the tab behind the heart top and glue it down. Trim the small piece that pokes out above the curve on the top. 6) Pass out small cards and have kids write things for which they are thankful. 7) Place cards into the heart behind the tab. Change daily as they pray and thank God!

A THANKFUL HEART REMINDER



BIBLE SKILL

Purchase a "jenga"-style game. There are 48 blocks; set aside four. Using the remaining 44 blocks, write the books and divisions of the Old Testament on one side. Different colored permanent markers help color-code the divisions. Turn the blocks over and do the same thing using the New Testament books and divisions. On the final four blocks write "ZING!" and "ZONK!" (two of each). Flip them and write the instructions for the ZING or ZONK (ZING = another player you choose must say the books of the O.T. or N.T.), ZONK = You say the books of the O.T. or N.T.) Play by the normal "jenga"-style rules, but add a twist. When you pull a block to place on top, you must say the book that comes before and after the book you've drawn. If you pull a division, recite all its books. Pull a ZING or ZONK and follow the directions!

BEFORE AND AFTER TOWER



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