



The Idea Hoarder

For the Activity Collector in You

Dear Miss Idea Hoarder! Share any ideas, ask questions ... or make confessions to ideahoarder@mmarksclassroom.com

Look what I found!



Game:

GO FORTH OR GO BACK!

Make a grid of cups that are turned upside down on the floor. Under some of the cups, place a ping pong ball or paper wad. The playing field should be at least four cups wide and four cups long, but more cups are more fun. The object is to cross from one side of the playing "field" to the other without having to go back or start over. Kids take turns selecting a cup to move to—it must be next to where they are (i.e. forward, sideways, or diagonal). Place a foot on either side of the cup, then lift it up. If there is a ball under the cup, you have to start over. As kids play, they will begin to remember where the "go back" cups are, and they will be able to avoid them. If you are studying specific Bible characters, mark the start and finish with where the character started and where they were going. On your mark, get set, GO FORTH (or go back!!)



Craft:

BOBBLEHEAD ME!

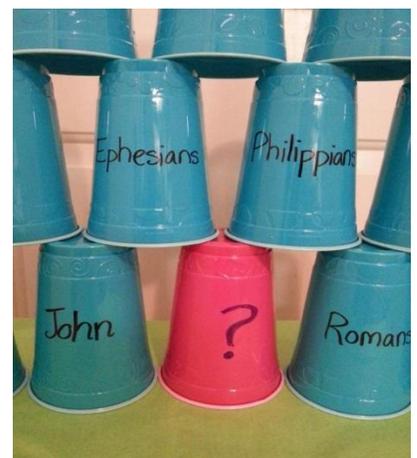
Kids make a "bobble head" of themselves that will nod YES to God when He asks them to GO for Him! Use a 7oz party cup for the body, a 3oz bathroom cup for the head, and a chenille stem for the bobble spring. Allow kids to decorate the body with colored paper to represent the clothes they are wearing or a favorite sports team, etc. For the head, they may draw their face with permie markers, or (even better) print out pictures of their faces that are just the right size to fit on the smaller cup. To make a spring, wrap the chenille stem around a marker in tight spirals. Slip it off and slightly stretch the spring out for more bounce. Help kids tape one end of the spring inside the bottom of the face cup and the other end to the bottom of the larger cup. Now bobble away! If God asks you to go...say YES!



Bible Skill:

MISSING LINK STACKERS

On plastic disposable drinking cups, write in permanent marker one book of the Bible per cup. To make this activity a race, make more than one set on different colored cups. Before the kids arrive, remove one or two cups that will relate to the story or key passage you are covering that day. Replace these cups with a bright color, but leave the cup blank. Use a stopwatch to time individuals, partners, or teams as they correctly arrange the books of the Bible in order, placing the blank cup where the missing book should go. If you make more than one set, have races. After the fun, use the "real identity" of the "missing link" cup that had to be plugged into their stack to introduce your Bible story for the session. Today our lesson is in [missing book], so get your Bibles and meet me at the group circle! Get stackin' friends!



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